

STARRING



Stan Lee!



Kevin Conroy!



IAN Churchill! .

...and MORE!



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DUBLIN COMIC CON Magazine 2014

EDITOR

Eoin, McAuley irishcomicimprint@gmail.com

DESIGN

Kevin Weldon Kevinweldonart @gmail.com

COVER BY

Oisin Roche www.oisinroche.com



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A LETTER FROM THE ORGANISERS

Hi Everybody!

Dublin Comic Con has always been a labour of love and a dream project. But that dream would never have come true if it wasn't for the dedication of fans like you attending this show.

Last year was a rousing success and this year we are building on that strong foundation to bring you an even bigger show.

With more props and guests then last year there's something for everyone at this year's show; be they young fans or old.

But if that wasn't enough for you this year we are bringing you this fantastic new Dublin Comic Con Magazine featuring exclusive interviews with some of our guests as well as legends in the industry that we all love so much. Plus turn the page and you will find entertaining new stories by some of Ireland's rising talents in the comic book community.

You can also make this magazine the ultimate souvenir book by having the guests in attendance sign it for you.

A massive thank you has to go out to all of the volunteers and businesses who have helped Dublin Comic Con- none of this would have been possible if it were not for the support of so many individuals.

Finally we hope that you enjoy your weekend and be able to look back on this show with many fond memories.

Thank you all,

Karl Walsh and Derek Cosgrave. Dublin Comic Con Organisers.





















THE GUEST LIST













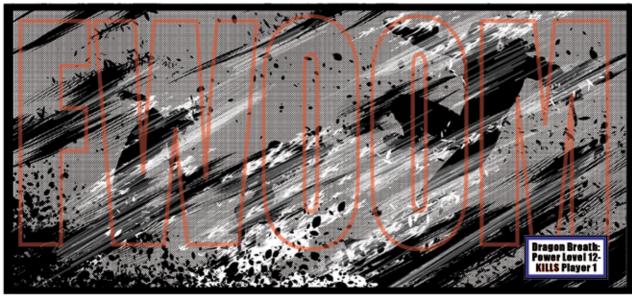














An Interview with KEVIN CONROY

by Eoin McAuley

Kevin Conroy is the actor who has portrayed the character of Batman the longest in any medium. To many fans his voice IS the definitive voice of Batman. Dublin Comic Con Magazine had the opportunity to discuss his career and Irish roots:

Eoin: What inspired you to become an actor?

Kevin: When I was 12 I transferred from traditional rigid Catholic schools to the public school system. Adjustment to the free spirited, undisciplined public school was very difficult. I reacted by closing down, crawling inside emotionally. The school thought I was learning disabled and put me into remedial classes. One English teacher, Mrs. Wilkes, assigned our reading of Shakespeare's 'Julius Caesar'. On hearing my observations of the play she asked if I would like to come to her advanced placement class later that day to join the conversation. I did, and based on that day she suggested that I be moved into all advanced placement classes, suddenly I began to bloom. Seeing

that I needed to be brought out of myself, she asked me to look at the next school play 'Our Town". I'd never seen or read a play. Reading it opened a whole world for me where I felt immediately at home. I took the part of George Gibbs, the young lead. Once I got over my initial fear, I found a world on the stage where I felt completely safe to be myself. By assuming other identities I could express myself in ways that I couldn't as myself. At 17 I auditioned for Juilliard, got a scholarship and moved to NYC. I never stopped acting.

Eoin: When you first auditioned for the role of Batman did you audition for the role of any of the other characters?

Kevin: First auditioning for the Batman project I actually wanted to read for Bullock, Commissioner Gordon, Joker; the character roles. The producers pointed out that if I was Batman, I'd be in every episode, and anyway that was all they were interested in me for. Actors always want to stretch so I was drawn to the character parts. Given that Batman: The Animated Series evolved into so many other shows; Batman and

Robin, Batman Beyond, Justice League, all the movies, and now the Arkham Games, it's a good thing they were only interested in me for Batman.

Eoin: With over 20 years portraying Batman, do you have any favourite moments or episodes?

Kevin: My favorite episodes are the ones that touch on Bruce Wayne's childhood; the root of Batman's pain and drama. So Mask of the Phantasm, Perchance To Dream, Dream Scape, are all favorites.

Eoin: Were you a fan of Batman growing up and have your thoughts and opinions of the character changed over the course of your time portraying him?

Kevin: Growing up I only was exposed to the Batman series on TV with Adam West. That was a very cartoonish and campy version of the story. (But it did have an incredible stable of great guest actors doing the

villains.) So I had to come up to speed on the whole Dark Knight legacy. I had a long learning curve. I'm drawn to the character's incredible sense of decency and his conflicting dual personality. I think we all have aspects of ourselves that we keep from the world, hidden dramas.

Eoin: If you can talk about it, what future projects do you have lined up?

Kevin: I can't talk about anything in development at this time.

Eoin: On Twitter you've mentioned that you've been to Ireland before; do you have any Irish roots?

Kevin: All four grandparents are from Ireland (Galway, Mayo, Antrim, Belfast). Many visits as a child, learned to ride in Malahide, dangled over the edge of the castle to kiss the blarney stone, attended classes for a summer at the English Language Institute at UCD. I'm actually a dual citizen with Ireland.

You can follow Kevin Conroy on Twitter at: @RealKevinConroy.



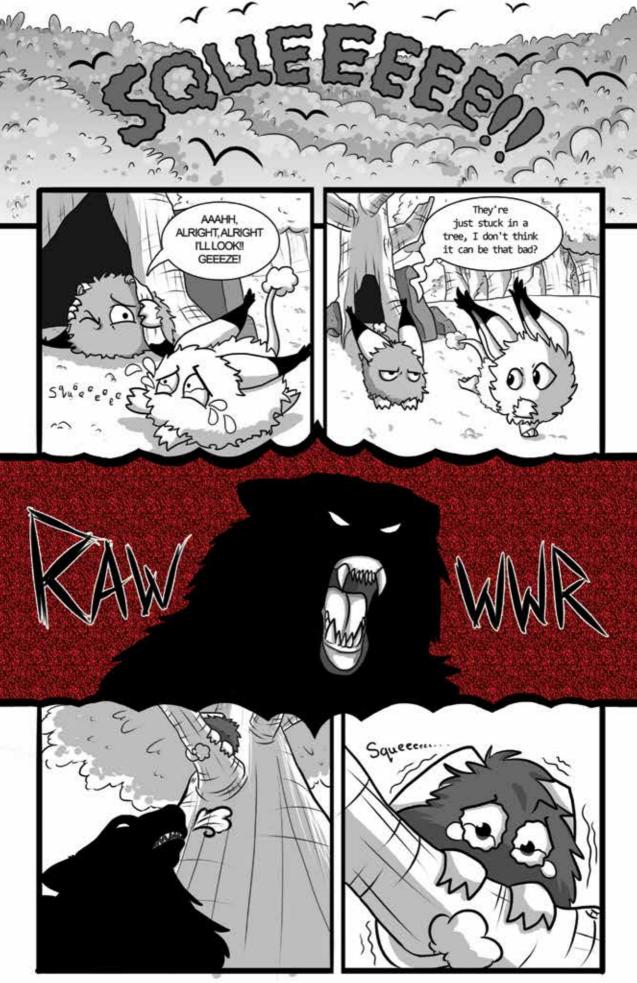




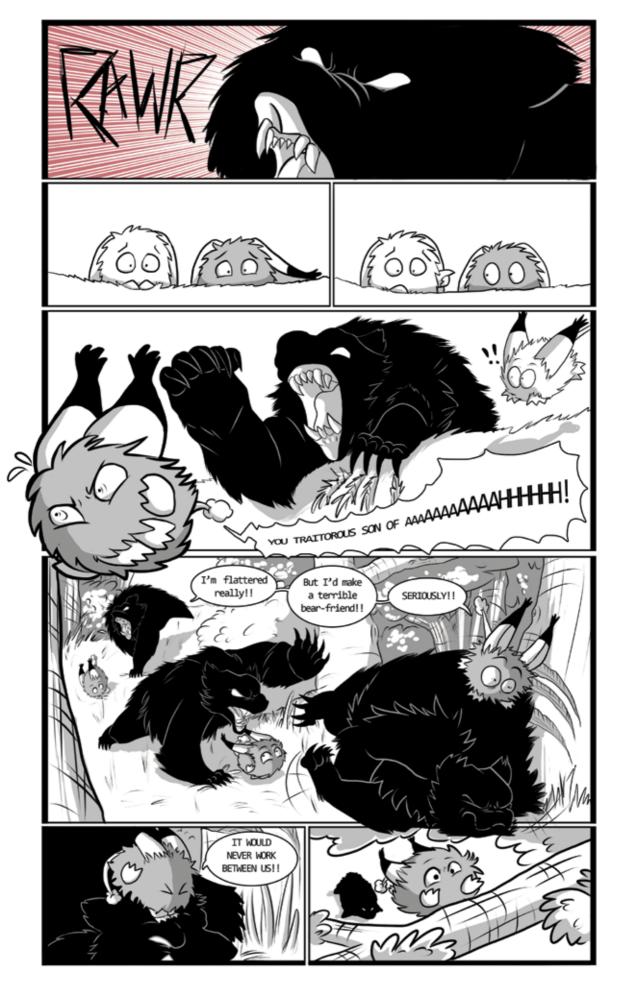


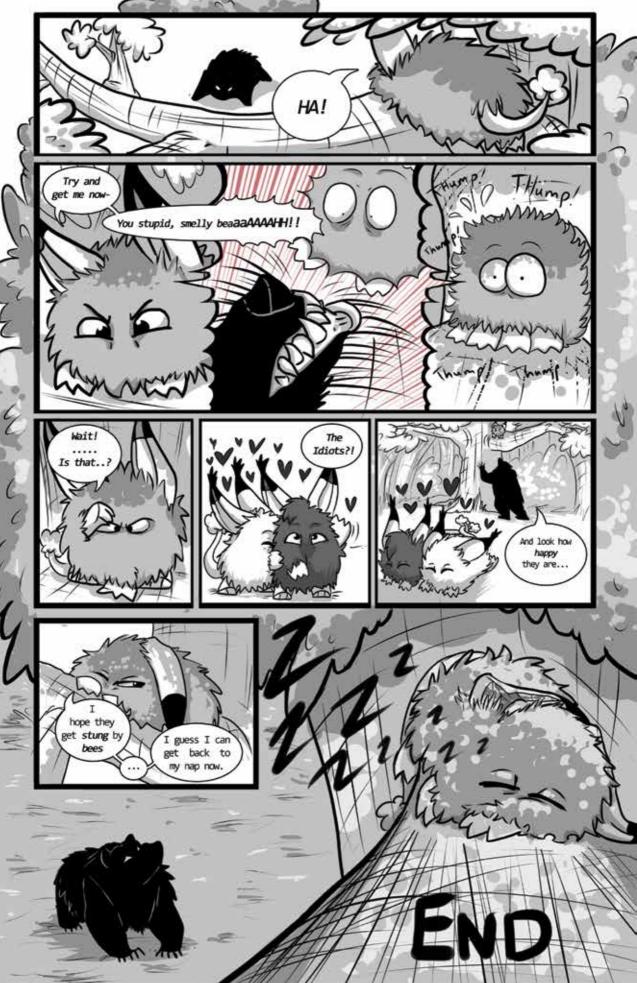












An Interview with GRANT

by Eoin McAuley



lan Grant is a comic book writer best known for his work on Judge Dredd for 2000AD and Batman for DC Comics. He was recently named by Comicbookresources.com as being the 8th greatest Batman writer. During his time writing for Batman he created the villain Anarky and Jeremiah Arkham. Currently recovering from a burst eye vessel Alan took the time out to answer some questions for Dublin Comic Con Magazine.

Eoin: You are also well known for your work on 2000 AD and Judge Dredd, did you happen to catch the latest Dredd movie, if so what did you think and what do you think of the current growth in comic book related movies?

Alan: If I was still 15, I'd have loved all of the comicrelated movies. But - sadly - much older now, and not particularly interested in the latest Batman/Avengers/ Hulk movies. I guess I'm too old to accept that exposure to cosmic rays or chemicals or radiation is likely to create superheroes rather than sick (or dead) people.

Eoin: What advice would you offer aspiring writers that you wish you had when you began your career?

Alan: I was lucky - I had John Wagner as my writing partner. The best advice I can give to aspiring writers is "Don't give up." Even in the face of editorial uninterest, if you believe in your own work, persevere.

Eoin: What are you currently reading at the moment?

Alan: I've had a burst blood vessel in my eye for the past 18 months, which means I've had to severely cut back on the amount of reading I do. I'm (slowly) reading a trilogy of novels called NeoThink, (with a view to a comic adaptation) and I have The Secret Life of Water waiting in the wings.

I've been watching DVDs instead, and can recommend Seeds of Death (genetic engineering), Weather Control and Warfare, Transhumanism, and Bruce Lipton's Biology of Belief.













Story: Eoin McAuley Art: Michael Arbuthnot Colours: Pete Hernandez III Letters: Miriam Abuin

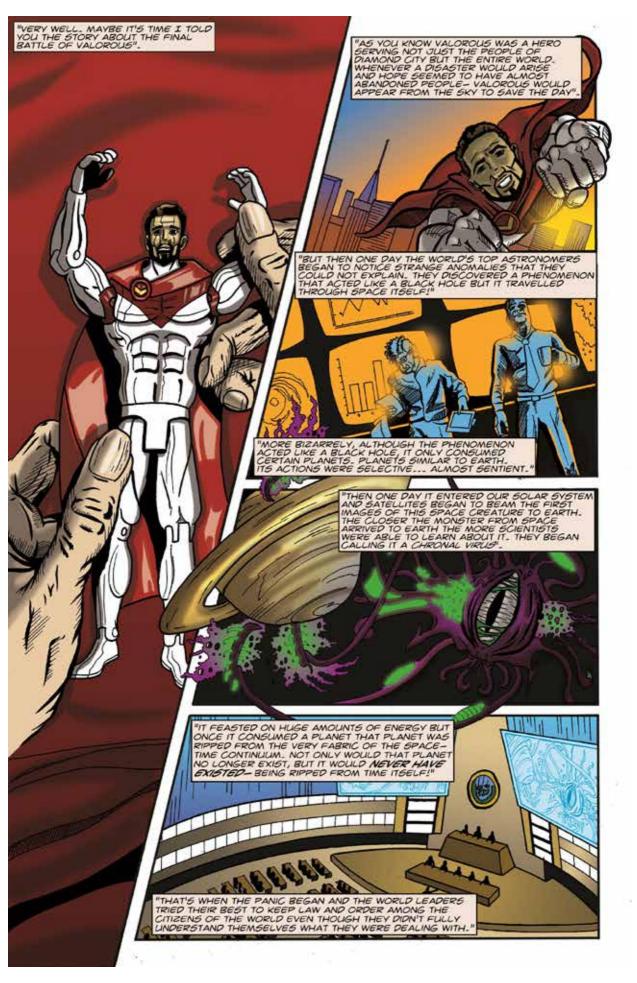
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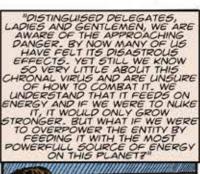
























"BUT FOR THE PLAN TO WORK VALOROUS HAD TO BE WIPED FROM EXISTENCE BY THE CHRONAL VIRUS. NO ONE REMEMBERED VALOROUS OR ANY OF HIS GREAT WORKS. EXCEPT FOR THE TWO CHILDREN WHO WERE GIVEN HIS CAPE. IT WAS PERHAPS THIS CAPE WHICH SHIELDED THEM FROM FORGETTING THEIR HERO."

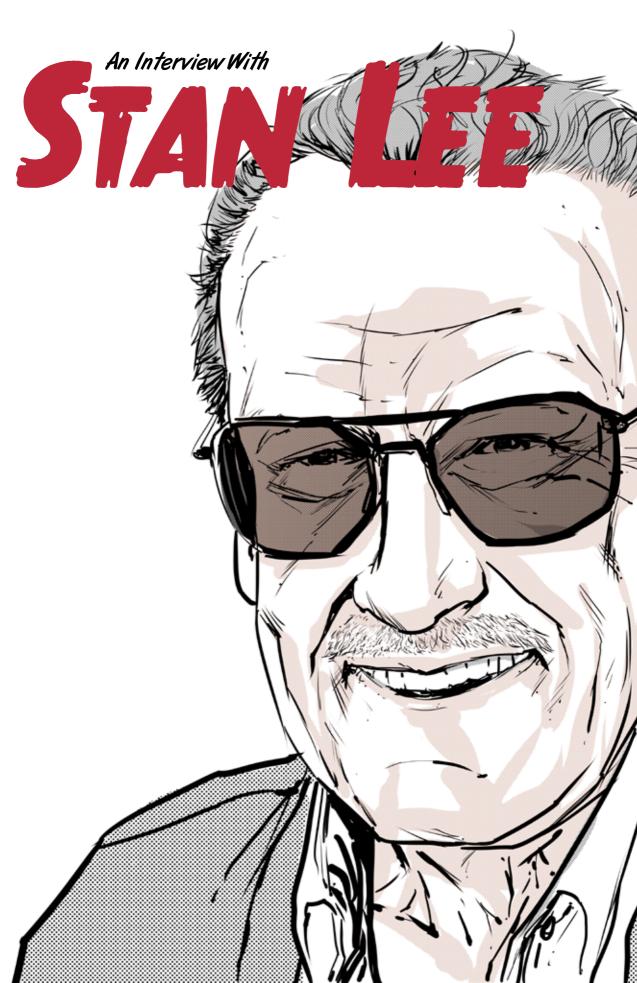














Interview by Eoin McAuley

5tan Lee is a Comic Book Legend, having created some of the most recognizable characters in the industry from Spider-Man to the X-Men. Dublin Comic Con was fortunate to get the chance to do a quick Q&A with the man himself:

Eoin: What is the biggest change that you've noticed in the industry since you began your career?

Stan: The biggest, most incredible change has been the fact that, due to the amazing success of the Marvel superhero movies, both adults and young people throughout the world have now become new comic book readers and fans.

Eoin: You've appeared in many cameos across the Marvel Cinematic Universe, how does it feel to be on the set of a film based on your work?

Stan: It feels just great. I have the chance to meet and speak with the actors, director and producer of the movie and it's tremendously gratifying to realize so much talent and effort goes into a project which is based on my story.

Eoin: What would your dream project be (apart from creating an amazing Irish superhero team of course)?

Stan: I think I've already created my dream project, or projects! But don't be surprised if you see a new Irish superhero coming along in the future.

Eoin: What advice would you give to aspiring writers that you wish you had when you started your career?

Stan: Strangely enough, I never really wished for any advice when I started in comics. I just read what other writers had written and decided to write the same way or even better if I could. The only advice I can think of is-- whatever you intend to do with your chosen career, study the work of those who have been most successful in that career and try to figure out what made their work successful. Then, try to do what they did-- only make yours even better if you can.

Eoin: Thank you very much for your time and on behalf of Dublin Comic Con we wish you all the best with your future projects.

Stan: And I wish the Dublin Comic Con the greatest success.

Excelsior!

Stan Lee















































An Interview with LAN CHURCHILL

by Eoin McAuley

an Churchill is a comic book artist who has worked for Marvel, DC and Image. His creator-owned comic Marineman was nominated for an Eisner for Best New Series 2010. Ian spoke briefly about his career and latest projects with Dublin Comic Con Magazine.

Eoin: How much fun has it been working on your own creator-owned book MARINEMAN, has it always been your dream project to do?

Ian: Working on MARINEMAN has been a dream come true for me. I created MARINEMAN in 1977 when I was only eight years old, never dreaming that one day I would have the opportunity to bring him to life professionally in his own comic book! That in itself was a dream made real, but then to get nominated for an Eisner Award along with the terrific critical and reader response...well that just blew me away. I am currently working on volume two and can't wait to bring it to Marineman readers who have been waiting very patiently...!

Eoin: What has been the main difference that you noticed between working on your own book in contrast with working on a book for DC or Marvel?

Ian: The main difference is that when you work for Marvel or DC or indeed any other comic company that doesn't have a creator owned imprint, is that you don't get paid a page rate while you are working on a project. This means that in order to go ahead with a creator owned book you have to figure out a way of making a living while you work on the book, which isn't easy, and with no guarantee that

the book will sell enough when published to make it worth all the effort involved.

Having said that - working on your own characters with no company interference is extremely liberating and does make the whole thing a pleasure regardless of whether you break even or not! It's a lot of hard work though and you have to do everything yourself which is why it takes a fair bit longer in general to produce a creator owned book. As a penciler for a major publisher all you have to worry about is getting your pages drawn

and submitted on time. As a writer, penciler, inker, colourist, designer, editor of your own book you have to worry about EVERYTHING!

Eoin: Your current project is 'Revenge' with Jonathan Ross, how did you two come to team-up together?

Ian: I met Jonathan a couple of years back at the San Diego Comic Con. He spooked me by turning up at my booth and announcing that he loved MARINEMAN and then bought a copy of the trade! Later, I was talking with Image Comics' Eric Stephenson who asked if I would have any interest in working with Jonathan. So he put us both in contact via email and it progressed from there. Our schedules didn't line up at first because Jonathan was knee deep in AMERICA'S GOT POWERS with Bryan Hitch, which is when DC Comics asked me to pencil THE RAVAGERS for them, but after that the stars aligned and REVENGE was born!

Eoin: At the moment what comic books are you enjoying reading?

Ian: I enjoy re-reading older comics from my collection along with more contemporary ones. The current ones I read on a semi-regular basis are, Robert Kirkman's INVINCIBLE from Image, Eric Powell's THE GOON from Dark Horse and Richard Starkings' ELEPHANTMEN from Image along with others that I dip in and out of.

Eoin: What has been the greatest source of inspiration to you in your career?

Ian: My greatest source of inspiration would be the sea. All my best ideas

have come to me while either walking along the beach gazing out to sea, paddling my kayak, snorkelling or scuba diving. The sound and smell of the sea seems to relax me into a trance like state that lets my imagination go where it wants to...

You can check out Ian Churchill's official website at www.ianchurchillart.com .







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